## **Product Information Sheet**

COMMISSION DELEGATED REGULATION (EU) 2019/2015 with regard to energy labelling of light sources

## Supplier's name or trade mark: V-TAC

Supplier's address: V-TAC House, Kelpatrick Road, Slough, Berkshire, SL1 6BW, UK

## Model identifier: 131

## Type of light source:

Lighting technology used:	LED	Non-directional or directional:	NDLS			
Light source cap-type	G4					
(or other electric interface)						
Mains or non-mains:	NMLS	Connected light source (CLS):	No			
Colour-tuneable light source:	No	Envelope:	-			
High luminance light source:	No					
Anti-glare shield:	No	Dimmable:	No			
Product parameters						

_			1			
Parameter		Value	Parameter	Value		
General product parameters:						
0,	umption in on- .000 h), rounded est integer	3	Energy efficiency class	E		
indicating if it in a sphere (3	ous flux (φuse), refers to the flux 360 <sup>o</sup> ), in a wide in a narrow cone	385 in Sphere (360°)	Correlated colour temperature, rounded to the nearest 100 K, or the range of correlated colour temperatures, rounded to the nearest 100 K, that can be set	3 000		
On-mode expressed in W	power (P <sub>on</sub> ), V	3,0	Standby power (P <sub>sb</sub> ), expressed in W and rounded to the second decimal	0,00		
for CLS, expr	ndby power (P <sub>net</sub> ) essed in W and e second decimal	-	Colour rendering index, rounded to the nearest integer, or the range of CRI- values that can be set	80		
Outer dimensions without	Height	38	Spectral power	See image		
	Width	16	distribution in the	in last page		
	Depth	16	1	Page 1 /		

separate control gear, lighting control parts and non- lighting control parts, if any (millimetre)		range 250 nm to 800 nm, at full-load	
Claim of equivalent power <sup>(a)</sup>	-	lf yes, equivalent power (W)	-
		Chromaticity	0,450
		coordinates (x and y)	0,400
Parameters for LED and OLED lig	ht sources:	1	
R9 colour rendering index value	20	Survival factor	1,00
the lumen maintenance factor	0,96		
(a).	1	1	I

(a)<sub>'-'</sub> : not applicable;

(b)<sub>'-'</sub> : not applicable;

